



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Swirling soul energy

IGNORES COVER

PSYCHIC

TORRENT

R

12"

A

D6+3

BS

N/A

S

7

AP

-1

D

D3

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

4

ANGRIFF

—

5

NAHKAMPF

► Vilith-zhar - Strike

R

A

WS

S

AP

D

Melee

5

2+

12

-4

D6+1

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

► Vilith-zhar - Sweep

R

A

WS

S

AP

D

Melee

10

2+

6

-4

1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

VERTEIDIGUNG

—

∞

IMMER / EINMALIG

Avatar of the Whispering God

If your army includes The Yncarne, it cannot include any Epic Hero units (excluding Ynnari units). If your army includes any Epic Hero units (excluding Ynnari units), it cannot include The Yncarne.

Ethereal Form

Each time this model destroys an enemy unit it regains up to D3 lost wounds.

Inevitable Death

Once in each of your opponent's turns, if this model is on the battlefield when another friendly Aeldari unit is destroyed, just after removing the last model in that unit, you can remove this model from the battlefield and set it up as close as possible to where that destroyed model was destroyed and not within Engagement Range of one or more enemy units. Doing so does not prevent this model from being eligible to move.

GEGEN DIESE EINHEIT

W10 · RW 2+ · 4++ · 12 LP je Modell

WIRD VERWUNDET MIT

2+

S20+

3+

S11-19

4+

S10

5+

S6-9

6+

S1-5

RETTUNGSWURF JE DS

DS 0

2+

DS -1

3+

DS -2

4+

DS -3

4++

DS -4

4++

REGELN & KEYWORDS KURZ

Battle Focus

If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Deadly Demise D3

This ability always takes the form Deadly Demise X.

Deep Strike

Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Disparate Paths

When mustering you army, you can include Harlequins units in your army, even though they do not have the Asuryani Faction keyword.

IGNORES COVER

Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

PSYCHIC

Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

TORRENT

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x The Yncarne

Ausrüstung: Swirling soul energy, ► Vilith-zhar - Strike, ► Vilith-zhar - Sweep

KEYWORDS The Yncarne, Epic Hero, Monster, Character, Fly, Psyker, Daemon, Aeldari · FRAKTION Ynnari